2018 Kuna Nisha District Fall Camporee

McGee's Landing (Henderson)



November 9th - November 11th, 2018

Setup times 5pm Friday, November 9th

And 7:00 – 8:30am Saturday, November 10th



Admission:

Early Bird fee on or before October 26, 2018

\$25/person – Scouts \$15/person – Adults and siblings After October 26, 2018 \$35/scout \$25/adult and siblings

Introduction

On behalf of the fall camporee committee and volunteers, we would like to welcome you to the 2018 Kuna Nisha District Fall Camporee.

General Information

- The camporee is open to all scouts, from Lions to Boy Scout and Venture Crews. Boy Scouts and Venture Crews can check in Friday afternoon. Cub Scouts can check in Saturday morning. A parent needs to attend with cub scouts, unless they are Webelos who are attending with a Troop. Siblings are invited.
- Class A uniforms are recommended for the Opening and Closing Ceremonies. Class B uniform (tee shirts) can be worn for the remainder of the camporee.
- Please have your Unit Leader come by the Information Tent at 8am Saturday morning to see if there are any last minute changes to the schedule.
- We will be operating under Leave No Trace guidelines.

Kuna Nisha District Fall Camporee Rules and Regulations

- All members of the Boy Scouts of America are expected to conduct themselves in accordance with the principles set forth in the Scout Oath and Law. Physical violence, hazing, bullying, theft, verbal insults, drugs and alcohol have no place in the Scouting program and will not be tolerated.
- Adult leaders of Scouting units are responsible for monitoring the behavior of youth members and interceding when necessary. Parents of youth members who misbehave should be informed and asked for assistance in dealing with the issue.
- When camping, no youth is permitted to sleep in the tent of an adult other than his own parent or guardian. No youth females are allowed in a Troop camp site after dark unless accompanied by a parent.
- Male and female leaders must have separate sleeping facilities. Married couples may share the same quarters if appropriate facilities are available.
- Any canoeing, besides that done in the Chanel, is restricted to Boy Scouts, Venture
 Scouts and Adult leaders. If canoes are available to use in the Chanel, they will be open
 to cub scouts.
- Properly fitted U.S. Coast Guard approved personal flotation devices (PFD's) must be worn by all people involved in activity on open water (canoeing).
- Any vehicles in use after dark must have proper lighting.
- Disorderly conduct, the use of controlled substances, and/or weapons-fireworks is prohibited and is grounds for immediate dismissal.

- Sheathed knifes are not permitted.
- A Totin Chip is required for all scouts who are carrying a folded knife.
- All medical incidents, accidents, security problems, etc., must be reported to the camporee directors.
- Chemical fuels and propane must be used and properly stored in accordance with BSA policies.
- No fires are allowed near boat launch!
- Fires are permitted in above ground fire pits only, 1 foot from the ground. Fires must be at least 10 feet from surrounding tents. All fires must be attended to at all times and be extinguished before going to bed.
- No cutting of live trees is permitted! There is limited firewood, so bring your own.
- No flames of any kind inside or within 10 feet of any tent.
- No heaters of any kind inside or near a tent.
- No riding in trailers or pickup truck beds is permitted.
- No bikes, skateboards or scooters will be permitted.
- Generators are not permitted.
- Lights out will be at 10pm each night.
- **LEAVE NO TRACE!** We must leave the park as we found it!

Parking Guidelines

All Parking will be on the right side of the levee.

Headquarters / Information Tent

- Headquarters for information will be on the right side of the levee. All packets, shirts, and schedules will there.
- Headquarters will have information on:
 - Where to go for first aid
 - How to handle trash
 - Lost and found
 - Schedule of events
 - Event locations
 - o Registration

Facilities

- Camping areas will be arranged by Packs/Troops, with each having a designated area to camp. The size of this area will be determined by the numbers of families who preregister to camp.
- There will also be a separate camping area for Boy Scout families who would like to camp, but not be in the troop area.

- Unit leaders are to check in at the information area to get their information packet, map of their camping area and any last minute updates.
- Please adhere to camping etiquette and avoid walking through anyone else's campsite without their permission.
- All units must exercise the "Leave no Trace" method.
- Fires are permitted, but only in above ground fire pits. (at least 1 foot above the ground)
- We had problems in the past with the above two points. There will be staff
 monitoring this situation. If fires are found to be too low, you will be asked to put
 them out. We have had multiple fires in past years that were too low and scorched
 the ground. This <u>cannot</u> happen.
- Please do not leave fires unattended at any time, as this is a fire and safety hazard.

Registration

This year there will be a standardized registration for each family. This form should be completed and mailed to the address listed on the form. The check should be made to Evangeline Area Council, BSA. We are asking that all forms be in 2 week prior to the start of camporee (October 26th) to receive the Early Bird fee. Any forms received after this will be the regular fee of \$35/scout and \$25/adults and siblings.

All checks for registration need to be made payable to 'Evangeline Area Council, BSA'.

Check-in

Upon arriving at the camporee, all unit leaders must report to the Information Tent to check in your unit. At that time, your camp site information, camporee map and schedule, patches, and tee shirts will be given to you. Also, please have all attendees bring a copy of the BSA physical, Parts A&B.

Check out procedure

Pack up all personal and troop equipment into trailers, automobiles, vans, or onto mules, young scouts, etc. PLEASE DO NOT DRIVE VEHICLES IN THE CAMPSITES. Take all gear to the vehicles in the parking lots or on the roads. Conduct a thorough policing of your campsite and surrounding areas. Pick up all trash and remember that you should leave your campsite cleaner than when you arrived. Units may then send a runner to the Information Tent or look for a staff member in the area, to notify the Camporee Staff that you are ready to be inspected. A Camporee Staff member will be sent to your campsite to inspect the site prior to the troop's departure. Every effort will be made to inspect your campsite promptly. Once you site is cleared, you may depart.

Tee Shirts

Tee shirt can be ordered on the tee shirt order form. Tee shirt orders are due by Friday, October 26th at the Scout Office. They will be given to the adult leader checking in your unit and distributed by them.

Campfire

The campfire will be held on Saturday at 7pm on the right side of the levee. The bonfire director is Dr. George Cousin. If your unit is interested in doing a skit for the campfire, please come to the Information tent by 3 pm to go over your skit to make sure it is suitable. If your skit is not approved it will not be done at the campfire.

Scout Activities

Cubs Scouts

There will be a number of activities in the morning. In the afternoon, there will be canoeing and shooting sports.

Boy Scouts

Merit badges, Canoe Race, ILS Training, Eagle workshop.

Shooting Sports

All scouts are to listen and follow the instructions of the adult instructor at all times. Anyone not following these instructions can be asked to leave and not allowed on the shooting ranges for the duration of the camporee.

Fishing Tournament

This will be held on Saturday from 9am to 1pm. Weight in ends at 2pm.

What to bring - Troops

- Troop Flag
- Patrol Flag
- Boys should bring a paddle and life vest for the canoe race, if they have them.

What to bring - Packs

- Pack Flag
- If your cubs plan on canoeing, please bring a life vest if you have one.

Bad Weather

On the unfortunate chance there is bad weather, the camporee may be for the day on the Saturday.

Camporee Staff

Camporee DirectorCasey St. MarieAsst. DirectorHenry EikelBusiness ManagerJustin GuidrozRegistrationCasey St. MarieScheduleCommittee

Campfire Dr. George Cousin

Shooting Sports John Castille & Teresa Decuire

Canoeing Signups at registration

Boy Scout Activities Henry Eikel
Cub Scout Activities Casey St. Marie
Webelos Transition Brandon Dautreuil

Health Officer Henry Eikel

Kuna Nisha District 2018 Kuna Nisha District Fall Camporee

Boy Scouts of America

Nove	mber 9 th – November 11 th , 2		McGee's Landing				
	Family/Pack	Registra	ation Form				
Pack Troop Crew (Please circle one)	Unit #		Pho	ne: 			
Parent Name:			Email:				
Address:			City,	ZIP			
	Early Bird		Scouts – \$25, Adults and siblings - \$15. After October 26 th , \$35/scout and \$25 for adults and siblings				
	Registration Fee						
	Please Print Clearly	ease Print Clearly			Fees Due:		
First and Last Name			A – Adult O - Sibling	Age (youth only)	Early \$25 Scout/\$15 Other, Reg \$35/\$25		
Please make check payable to			al Registration				
			use multiple pages				

All people attending camporee are required to have a Part A&B of the Annual Health and Medical Record. Please return a copy of this form and the Total Fees owed to your Unit Leader or the Scout Office.

If Yes, how many tents _____ & people _____

No □ Yes □

Are you camping

overnight?

Refund Policy: Refunds will ONLY be given for medical emergencies or a death in the family and must be authorized before the scheduled event or if the event is canceled. No refunds will be given due to bad weather or no shows.

Evangeline Area Council		2018 Kuna Nisha Fall Camporee							Boy Scouts of America		
	Troop/Crew Registration Form										
Troop Cre	w (w (circle one)			Unit #						
Unit Leader				Phone:							
Email address:											
Name (please print)		S – Scout A- Adult				Age (youth only)			Fees Due		
	E	arlv Bird	sign up	is d	ue bv	Fridav. N	ovember	2 nd .			
							1				
Camping area preference:			# of Scouts	s	Fee per cout	Total Scout Fees	# of Adults	Fee per Adult	Total Adult Fees	Total Fees Due	
		Early Bird			\$25			\$15			
		Reg			\$35			\$25			
All magning atten	ding	Make checks payable to 'Evangeline Area Council'									

All people attending camporee are required to have a Part A&B of the Annual Health and Medical Record.

Please return a copy of this form and the Total Fees owed to the Scout Office.

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Cub Scout Camping

INTRODUCTION

The goal of Cub Scout camping is to provide a successful first-time camping experience for Cub Scout-age boys. For that to occur, it is important that the adult knows something about the equipment.

1. Cub Scout Outdoor Essentials

The following items should be available for each Cub Scout on an outdoor trip:

- a. First aid kit (each pack should have one)
- b. Water bottle
- c. Flashlight
- d. Trail food
- e. Sunscreen
- f. Whistle

2. Overnight Gear

- a. Tent, poles, and stakes
- b. Ground cloth
- c. Sleeping bag, pillow, air mattress or pad
- d. Rain gear
- e. Warm jacket, sweatshirt, sweatpants
- f. Cup, bowl, knife, fork, spoon, mesh bag
- g. Insect repellent
- h. Extra clothing
- i. Toothpaste, toothbrush, soap, washcloth, towel, comb
- j. Scout Uniform (Class A or Class B)
- k. Durable shoes
- I. Hat or cap

3. Optional Items

- a. Camera
- b. Binoculars
- c. Sunglasses
- d. Notebook and pencil
- e. Nature books
- f. Swimsuit, bath towel
- g. Fishing gear

4. Sleeping Bag Temperature Rating

- a. Bags come temperature rated for 45 Deg. F. to -10 Deg. F. and beyond
- b. Add range to less expensive bags by adding a cotton sheet (-5 Deg.), or a flannel sheet (-10 Deg.), or by sleeping in sweats (-10 Deg. to 15 Deg.)

- c. A tarp or blanket added around bag will make it even warmer
- d. Change into clean, dry clothes before getting into bag
- e. A stocking cap, unless your bag has a hood.
- f. For small bodies in long bags fold up and tuck under.

5. Caring for Sleeping Gear

- a. Expecting wet weather place sleeping bag in garbage liner
- b. After trip air out sleeping bag
- c. Hang it or store in loose cloth sack
- d. Clean according to manufacturer's instructions

Your sleeping bag is probably the most important piece of camping gear you will own. If you don't sleep well the rest of the trip will not be fun.

6. Tent Care and Upkeep

- a. Practice setting up and taking down, before you have to do it in the rain or by flashlight.
- b. Seal the seams right after you get a new tent.
- c. Air it out after you get back from a campout.
- d. Brush out dirt or pine needles.
- e. Open zippers completely before crawling into a tent
- f. Try to set up in shaded areas
- g. No flames in tent
- h. No food in tent
- i. <u>Do not use aerosol spray in or around tents.</u>
- j. Avoid touching wet tents.
- k. Relieve tension on tent ropes when it rains.

7. Pitching Your Tent

- a. Select a spot that is high in case of rain.
- b. If possible pick a shaded area.
- c. Clear out area of sticks, pine cones, or any other objects that could damage the bottom of your tent.
- d. Lay out ground cloth.
- e. Setup tent according to manufacturer's instructions.
- f. Tuck ground cloth completely under tent so that is does not stick out past the outside edge of tent.
- g. Stake down tent in case of high winds.

8. Rain Gear

- a. Poncho a waterproof cape, protects you and your gear from summer rains
 - It is loose and can flap in the wind.
 - Not the best choice for severe weather.
- b. Rain Parka a long jacket that repels sleet, rain, and snow.

- It should have large pockets for carrying things.
- It should have a hood.
- c. Rain pants
 - Extends the protection of a poncho or parka down to your ankles
- d. Gaiters
 - Shields your feet and lower legs from rain
- e. Hat a broad-brimmed hat or baseball cap
 - To protect your face from the sun and storm
 - If you wear glasses the brim will keep them clear and rain.

9. Be Prepared for Rain

- a. Always assume weather will turn bad during a campout.
- b. Plastic trash can liners will keep your gear dry.
- c. Before a storm hits:
 - Check your tent stakes
 - Stow equipment
 - Lower windward sides of dining flies
- d. During a long, stormy siege you may have to spend a lot of time in your tent, you may want to have such items as these available:
 - Interesting book, small board game, etc.

Cooking Tournament Boy Scouts Contest begins at 3pm and ends at 6pm.

Patrol Name:				
Scouts name:				
-				
-				
Cub Scout Nai	me:	 	 	
Troop Numbe	r:	 	 	

All participates must have 5 troop members and one Arrow of light scout with them for cook off.

No Adults or Scout Masters allowed during cooking except for the person watching over the participants. No exceptions!

Cooking Rules

- 1. Must be cooked in a dutch oven.
- 2. Cooked on an open fire. (wood or charcoal)
- 3. No Adults or Scout Masters will be allowed to help or give any advice to the scouts while cooking. No exceptions.
- 4. Teams must consist of 5 boy scouts and 1 second year Webelo from a pack of their choice.
- 5. Contest starts at 3pm and ends at 6pm.
- 6. Judging starts at 6:30pm.
- 7. Meat for this year's cook off is Pork.
- 8. Location for cook off will be announced the Friday night.
- 9. There will be an Entrée and Dessert division. You can do both.
- 10. Scouts must present meals in Class A uniforms.
- 11. Winners will be announced at camp fire.

Fall Camporee 2018

Fishing Tournament Registration Form

couts Name:	
arents Name: (responsible for cub)	
	_
ack/Troop Number:	
couts Rank:	_
ubmaster/Scoutmaster Name:	
egistration us only cout number: BS: CS:	

Tournament starts at 8am and ends at 2pm sharp. Rules for Fishing Tournament

- 1. **ALL CUB SCOUTS** must have an adult fishing with them at **ALL TIMES**. (lions to arrow of light)
- 2. Cub scouts can fish from the bank.
- 3. Boy Scouts can fish from the bank, canoe, or kayak.
- **4. All** scouts fishing from canoes, and kayaks must wear a PDF life jacket at all times. No exceptions. If you are caught without device you will be disqualified from tournament.
- 5. All fish will be given back to the scout as they come for weight in.
- **6.** Fish allowed for weight in are:
 - **a.** Bass
 - **b.** Catfish
 - **c.** Socalay
 - i. This is called a fresh water slam.
- **7.** Weigh in is at 2pm. Any fish turned in after the final weight in will not be eligible. Make sure you know how long it takes to get to weigh in so you're not late.
- **8.** Any scout NOT showing scouting spirit will be disqualified.
- **9.** There will be a captain's meeting at 7:45am.
- **10.**There are 2 classes: cub scouts and boy scouts.
- **11.**Prizes will be given at camp fire.
- **12.**Scouts will be given a tag with a number on it. Scouts must have this tag on at all times.